

Fixed Assets I in Microsoft Dynamics GP 10.0

Course Number 8691

Microsoft Dynamics GP Fixed Assets delves into the accounting cycle and the processes required to enter, depreciate, and retire fixed assets. This training material shows how to perform additional functions such as changing asset information, mass changes, partial transfers, partial retirements, and retirement undo.

A thorough understanding of these topics allows companies to keep accurate records and learn to use comprehensive reporting features to present data in different ways. This material also teaches how to define default values that automatically populate data fields and gather the information you need to make better business decisions by exploring powerful inquiry and lookup functions.

Audience

Customers wanting to learn the basic features and to develop a working knowledge of the typical day-to-day procedures required to effectively use Fixed Assets.

The training material is targeted toward data entry clerks, administrators, office managers, CEOs, and consultants who need to understand the technical aspects of Fixed Assets and gain foundational knowledge of the application's functionality.

At Training Material Completion

Training objectives are:

- Perform all Fixed Assets related data entry functions including creating asset records
- Maintain asset records using transfers, changes, and retirements
- Print detailed reports to verify data and financial analysis for audit trail purposes such as posting journals, depreciation registers, financial details and other asset reports
- Identify the impact of the Fixed Assets module on other Microsoft Dynamics GP modules
- Troubleshoot and correct input errors including an incorrect posting period and how to delete records

Prerequisites

Before reviewing this material, individuals should have:

- General knowledge of Microsoft Windows
- Basic knowledge of accounting principles

Price

\$495.00

Accepted payment methods: Check, Visa, Mastercard, American Express

Agenda

1 Day / 8:30 – 5:00